From Scales \rightarrow to Melodies

BY JEREMY SISKIND FULLERTON COLLEGE









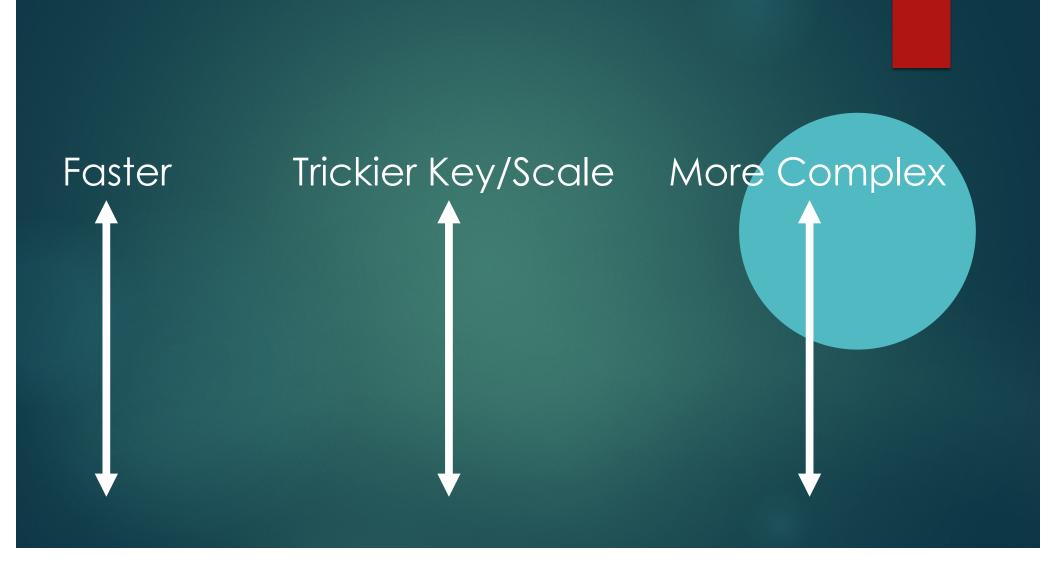








Intervals





Intervals





Chords





Turnbacks





JEREMY SISKIND'S WORLD-FAMOUS SCALE GAME

The Rules



Play only notes of a given scale



Play consistent quarter notes without missing a beat for 1 minute

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No patterns or repeated notes

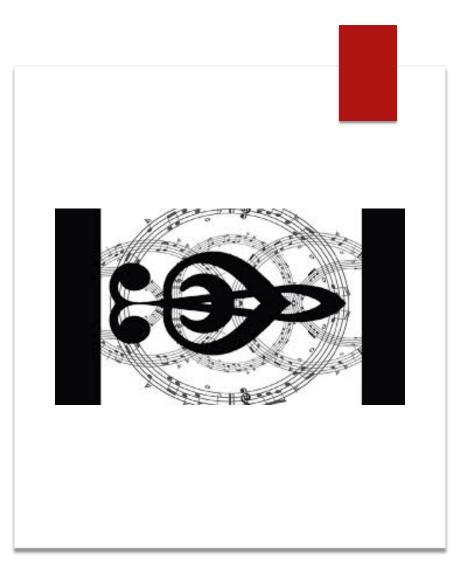
Look for: Legato (don't repeat a finger) Use cross-overs and cross-(į) unders (no crabs!) Include a wide variety of *intervals*





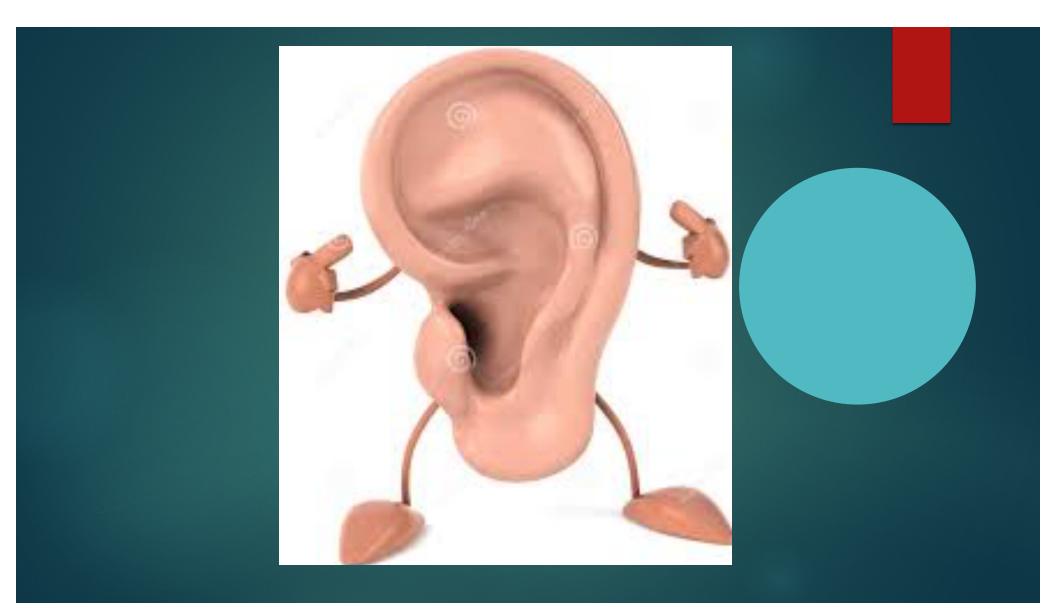
Making a Melody

- ► Singable
- Logical
- ► Expressive
- ► Clear





Singable

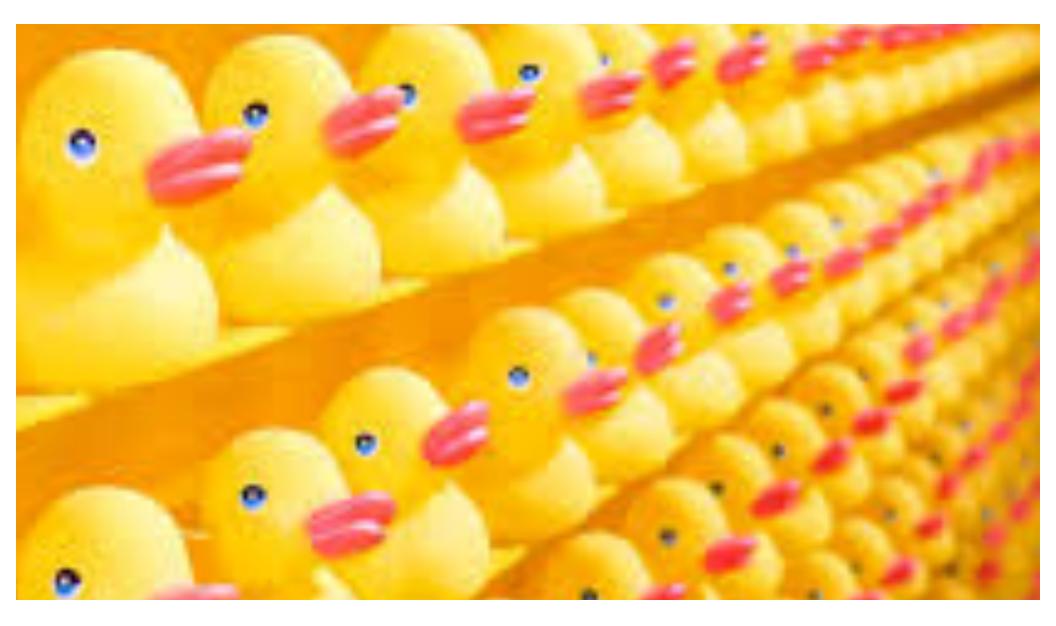








Logical





Measure 1: original / Measure 2: free

Measure 1: down a step / Measure 2: free

Measure 1: original rhythm, change notes / Measure 2: free

Measure 1: free / Measure 2: original



Expressive

Right hand: "How are you today, my friend?"

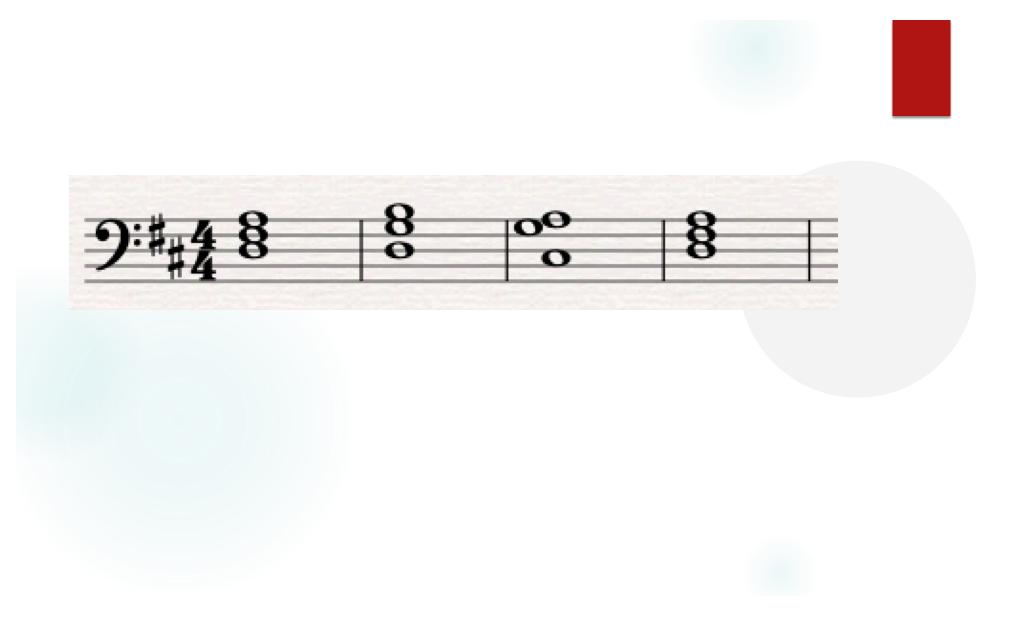
Left hand: "I'm feeling very sleepy."

Right hand: "You should eat a great big steak!"

Left hand: "Wait, hold on, I've got to take this call."



Clear



Thank you!

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